



Safety Disclosure Statement 2015 Boda Borg Questing Activity

Boda Borg is in the Reality-Gaming business sector, and reality-gaming means real people inside real games. So what is the safety profile of reality-gaming, and therefore Boda Borg? And what should you consider, know, expect when you decide to participate as a Guest at a Boda Borg location inside our Quests, or decide to allow your child under the age of 18 to experience our Quests?

You must consider that *Boda Borg Questing is a risky activity*, and ***you, family members, friends, and/or acquaintances could be seriously or permanently injured, including the possibility of death, while participating in Questing activity at Boda Borg.***

Boda Borg has received millions of Guests in Quests for more than 15 years, and we are very proud that to-date there has never been any Guest or Employee accident that has threatened a person's life, at least as far as we are aware. We define a measurable accident as an unintended bodily or emotional injury occurring with a Guest(s) inside one of our Quests AND legitimately requiring a visit to a hospital or other medical facility (includes all levels of legitimate hospital visit injury seriousness). Our self-measured measurable accident rate in Europe is less than 0.70 occurrences per 10,000 Guest visits to our locations, which is less than 0.007% of all Guests.

Currently popular trampoline parks reportedly have much higher measured accident rates: more than 20.00 occurrences per 10,000 visitors (0.20% of guests), which is more than 20x higher than at Boda Borg locations in Europe. Bowling reportedly has a comparable injury rate of nearly 0.10% of visitors, baseball reportedly has 1.70%, and soccer reportedly has a 2.10% measurable accident rate based on reports just prior to the year 2015. (source: http://www.heraldextra.com/news/local/doctors-concerned-about-trampoline-park-injuries/article_a1bb87cc-4990-5420-aa90-8fb802539173.html; <http://hamptonroads.com/2014/03/trampoline-parks-too-extreme-kids-docs-say-so>).

Still, ***you must consider*** and assume the full risks of Questing activity at Boda Borg. The inherent risks in Questing are very, very real as the activity is extremely active and physical with an intentional tremendous number of “unknown” elements for Guests, as this enhances the excitement. ***You must consider*** that the word “reality” indicates “active engagement, and that our Guests willingly participate in very physical crawling, climbing, sliding, running, jumping, pulling, pushing, twisting, turning, and all other forms of activities associated with very difficult and complicated obstacles of various sorts. By definition, Questing means that there are unknowns and risks abound, and constant cautious behavior, observation, and communication with team members are paramount to both success and safety at Boda Borg.

And, although our measurable accident rate is relatively low in Europe, ***you must consider*** that we do not yet have measured accident data for North America, and therefore that our European measurable accident rate may not be successfully duplicated in North American markets. Also ***you must please note and consider*** that a relatively high number of Boda Borg Guests do experience a wide variety injuries that typically do not require hospital visits. Such frequently experienced non-hospital visit types of injuries at Boda Borg include scratches,



bruises, minor cuts, scrapes, bumps, twists (e.g., ankles, etc.), falls, slips, collisions, trips (e.g., over a ledge or protrusion of sorts, etc.), smashes (as in fingers smashed in a door, etc.), etc. etc. On rare occasions, such non-hospital visit injuries may involve blood, lingering or permanent body bruises or marks, and lingering or permanent post-Questing body pain of various sorts.

The fact is, our Guests love Boda Borg because it allows them to explore and push themselves untethered, as in real-life mimicked experiences that they choose to participate in. We welcome you to Boda Borg, enthusiastically, but the choice is yours to make, and the risks are yours to fully assume.

Please open and review our required Waiver, which must be signed and submitted online once every two years by each participating adult age 18 and over, and must be signed by a legal guardian once every two years for every youth under the age of 18. NOTE: waivers are valid for two years, and *you must reconsider* and resign all waivers every two (2) years.

Please also note and consider that children under the age of 7 years old are unfortunately not allowed in our Quests, as Questing requires a level of life exposure and observation skills that these soon to be very able Questers simply cannot yet have. Children age 7 and 8 are welcomed in our Quests when an appropriately signed waiver is on file AND they are constantly accompanied by an adult at 18 or above. Children 9 years to young adults up to and including age 17 are welcomed in our Quests, unsupervised by an accompanying adult, if an appropriately signed waiver is on file.